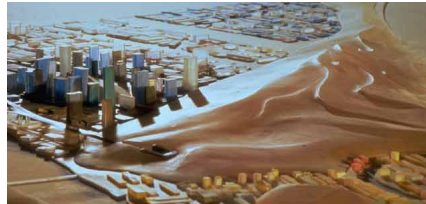
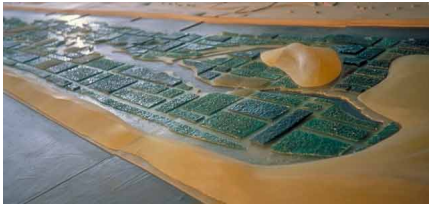
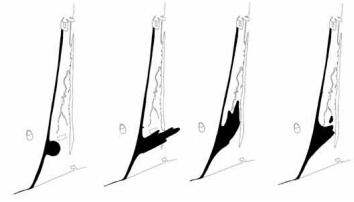
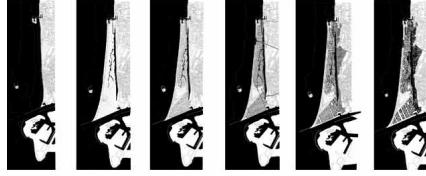


# BUCKTHORN CITY

1995, Hoek van Holland, The Netherlands



The design of Buckthorn City is a study of the optimal sites for development in the region of Rotterdam-The Hague. The scenario for the new city calls for reclaiming a portion of the sea, and is thus a clear departure from the steady development of the polder landscape. If a strip of land off the North Sea coast is reclaimed, it will be possible to allow the accelerated evolution of a landscape in five years.

## client

Manifestation Rotterdam 2045

## team

Edzo Bindels, Adriaan Geuze, gricha bourbouze, Cyrus Clark, Arno de vries, Ramon Jansen, Wim Kloosterboer, Rene Marey, Guido Marsille, Erik Overdiep, Katrien Prak